

SABOTAGE!

Types of Cards

Challenge Cards (50)

These are the point scorers. If a player successfully completes a challenge without breaking any rules, they keep that Challenge card. The first player to accumulate 10 Challenge cards wins.

Rule Change Cards (12)

These cards change the rules of the game. Rule Change cards apply to all players from the moment they are turned over. If the game board already contains three Rule Change cards, the player who drew the card chooses one in-play Rule Change card to discard and replaces it with the new one.

Sabotage! Cards (19)

These allow you to damage other players game, or to help your own game. These cards are only valid once and must be placed on the discard pile after use. Sabotage! Cards do not score points, however they may be traded with other players for different Sabotage! Cards or won cards.

How To Play

The cards are shuffled and the deck placed face down on the board. Play begins to the player left of the shuffler and moves in a clockwise direction. A player begins by drawing a card and placing it face-up so everyone can see.

If it is a Challenge Card:

- Player must attempt the challenge, or forfeit the turn and place the card face up into the Discard pile
- A successful challenge results in the player keeping the card
- An unsuccessful challenge results in the card being placed face-up in the Discard pile

If it is a Rule Change Card:

- The rule is now in effect for all players
- If there are already three Rule Change cards on the board, the player may choose one rule to discard and replace it with the new rule
- The player can draw again
- If the second draw is a Rule Change card, the previous steps apply, and the players turn is ended

If it is a Sabotage! Card:

- This card is now the property of the player and can be used as per card description
- The players turn is ended

Using a Sabotage! Card:

- Place it face up in front of the person you wish to apply it to (this might be yourself) say “Sabotage!”

Note: There may be situations where the Challenge requires you to break one of the Rules. The Rules continue to be in affect. Players should try to find creative ways to circumvent the rules while completing the challenges.

Hard Mode:

If you're looking for an added challenge, try Hard Mode. In this version of the game, the Rules apply for the entire game, not just the Challenges. If a player catches another breaking the Rules outside of the Challenges, they can steal a won card from that player.